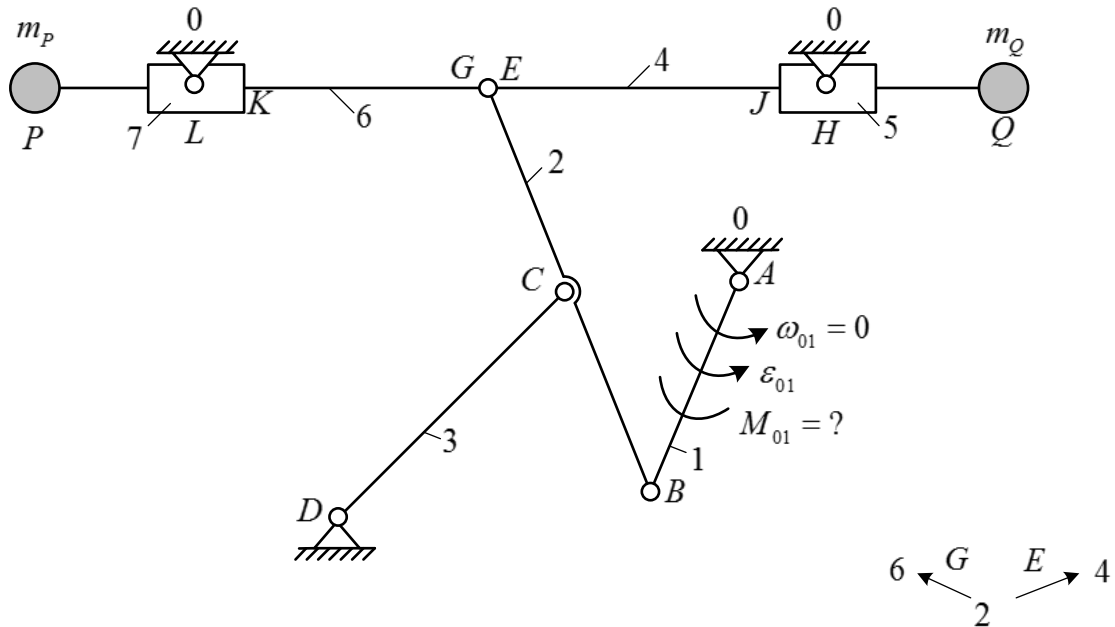


9. MECHANIZMUSOK GYAKORLAT

(kidolgozta: Bojtár Gergely egy. Ts; Tarnai Gábor mérnök tanár.)

*Mechanizmusok erőjátéka, tömegelővel, ill. súrlódással***9.1.**Adott: A mechanizmus méretei, pillanatnyi helyzete, és a meghajtás: $\vec{\varepsilon}_{01}; \vec{\omega}_{01} = \vec{0}$.Feladat: gyorsulására megrajzolása, és \vec{M}_{01} meghatározása.Megoldás:↓
Szerkezeti képlet: $\overset{0}{A} BCD \leftarrow E J H \leftarrow G K L$

$$h_g = (1+1+1+1-3) + (1+1+1-3) + (1+1+1-3) = 1+0+0 = 1$$

$$h_k = (1-1) + (0-0) + (0-0) = 0+0+0 = 0 \Rightarrow \text{egyszerű mechanizmus}$$

Gyorsulási állapot:

$$1. \text{ lánc: } \vec{a}_{AB} + \vec{a}_{BC} + \vec{a}_{CD} = \vec{0} \quad \omega_{01} = 0 \Rightarrow \text{minden pont sebessége } 0.$$

$$\begin{pmatrix} \vec{b}_{AB} & + \vec{c}_{AB} \\ (\vec{\varepsilon}_{01} \times \vec{r}_{AB}) \perp \vec{r}_{AB} & = \vec{0} \end{pmatrix} + \begin{pmatrix} \vec{b}_{BC} & + \vec{c}_{BC} \\ \perp \vec{r}_{BC} & = \vec{0} \end{pmatrix} + \begin{pmatrix} \vec{b}_{CD} & + \vec{c}_{CD} \\ \perp \vec{r}_{CD} & = \vec{0} \end{pmatrix} = \vec{0}, \quad \vec{c}_{AB} = -\omega_{01}^2 \vec{r}_{AB} = \vec{0} = \vec{c}_{BC} = \vec{c}_{CD}$$

$$2. \text{ lánc: } \vec{a}_E + \vec{a}_{EJ} + \vec{a}_{45} = \vec{0}$$

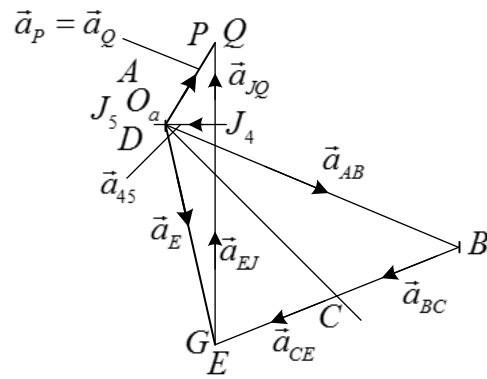
$$\varepsilon_{02} = \frac{a_{BC}}{r_{BC}} = \frac{a_{CE}}{r_{CE}} \Rightarrow a_{CE} = \frac{r_{CE}}{r_{BC}} a_{BC} \Rightarrow \vec{a}_E$$

$$\vec{a}_E + \begin{pmatrix} \vec{b}_{EJ} & + \vec{c}_{EJ} \\ \vec{0} & \vec{0} \end{pmatrix} + \begin{pmatrix} \vec{b}_{45} & + \vec{c}_{45} & + \vec{C}_{45} \\ \vec{0} & \vec{0} & \vec{0} \end{pmatrix} = \vec{0}$$

3. lánc: $\underline{\underline{a}}_G + \underline{\underline{a}}_{GK} + \underline{\underline{a}}_{67} = \vec{0}$
 $= \underline{\underline{a}}_E \quad = \underline{\underline{a}}_{EJ} \quad = \underline{\underline{a}}_{45}$

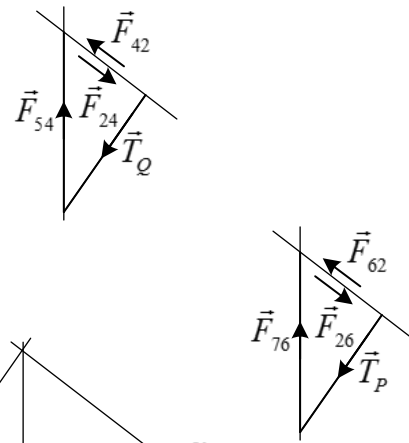
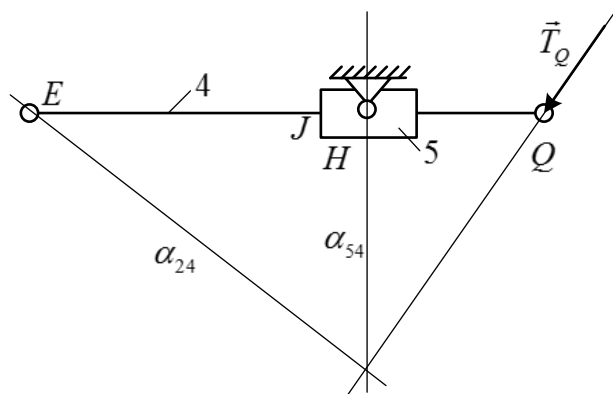
$$\varepsilon_{04} = \frac{a_{EJ}}{r_{EJ}} = \frac{a_{JQ}}{r_{JQ}} \Rightarrow a_{JQ} = \frac{r_{JQ}}{r_{EJ}} a_{EJ}$$

$$\Rightarrow a_{EJ} \uparrow; a_{JQ} \uparrow \Rightarrow \underline{\underline{a}}_P = \underline{\underline{a}}_Q.$$

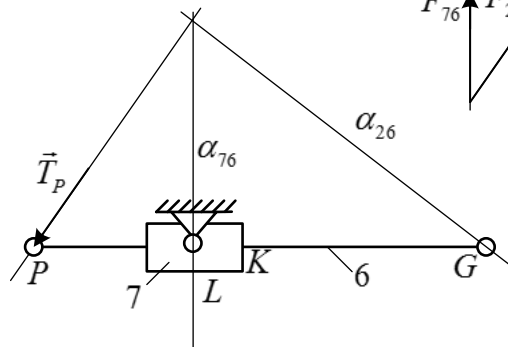


Teljes erőjáték: $\vec{T}_Q = -m_Q \vec{a}_Q$, $\vec{T}_P = -m_P \vec{a}_P$ (D' Alambert elv)

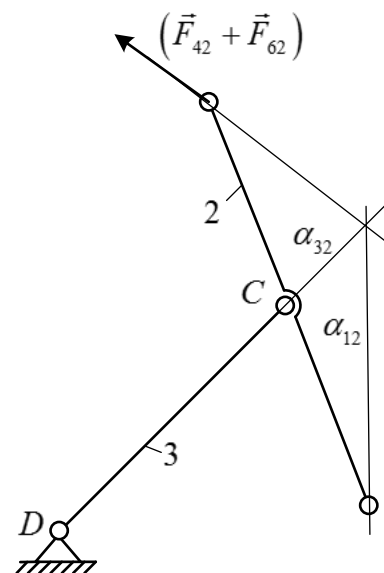
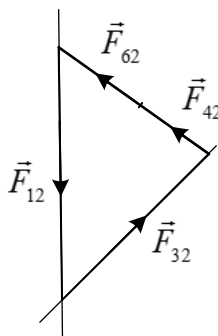
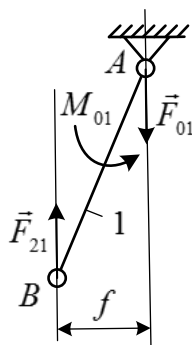
(4) tag: $\vec{F}_{24} + \vec{F}_{54} + \vec{T}_Q = \vec{0}$



(6) tag: $\vec{F}_{26} + \vec{F}_{76} + \vec{T}_P = \vec{0}$



(2) tag: $(\vec{F}_{42} + \vec{F}_{62}) + \vec{F}_{32} + \vec{F}_{12} = \vec{0}$



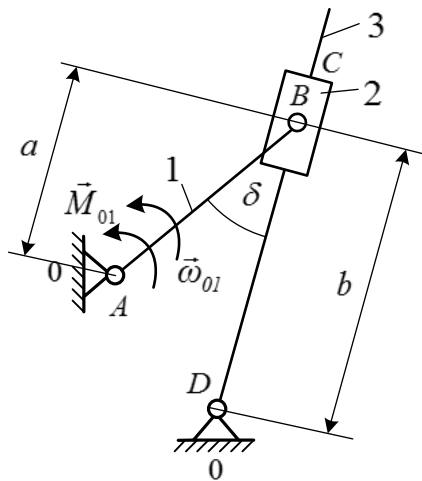
(1) tag: $\vec{F}_2 + \vec{F}_{32} + \vec{F}_{12} = \vec{0}$

$$M_a = 0 = M_{01} - f \cdot F_{21} \Rightarrow M_{01} = f \cdot F_{21}.$$

9.2.

Adott: A mechanizmus méretei, pillanatnyi helyzete, és a meghajtás: \vec{M}_{01} , $\vec{\omega}_{01}$.

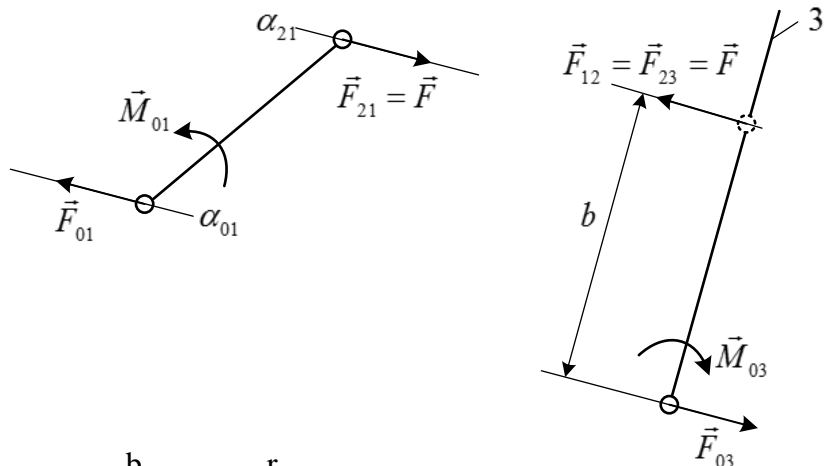
Feladat: \vec{M}_{03} terhelő nyomaték meghatározása: a.) $\mu = 0$, illetve b.) $\mu \neq 0$ esetekben.



Megoldás: a.) $\mu = 0$

Szerkezeti képlet: ABCD

$$h_g = (4-3) = 1; \quad h_k = (1-1) = 0.$$

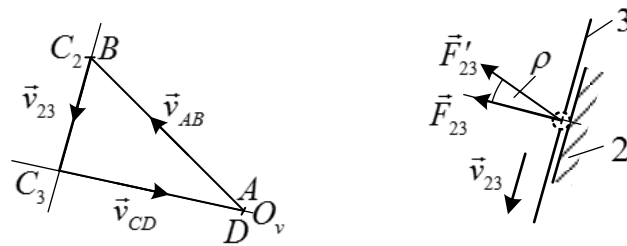


$$\left. \begin{aligned} M_{01} &= aF = r_{AB} \cos \delta \cdot F \\ M_{03} &= bF = r_{CD} \cdot F \end{aligned} \right\} \Rightarrow M_{03} = \frac{b}{a} M_{01} = \frac{r_{CD}}{r_{AB} \cos \delta} M_{01};$$

b.) $\mu \neq 0$

Sebességállapot:

$$\vec{v}_{AB} + \vec{v}_{23} + \vec{v}_{CD} = \vec{0}$$



$$\left. \begin{aligned} M_{01} &= a'F' = r_{AB} \cos(\delta - \rho) \cdot F' \\ M'_{03} &= b'F' = r_{CD} \cos \rho \cdot F' \end{aligned} \right\} \Rightarrow$$

$$M'_{03} = \frac{b'}{a'} M_{01} = \frac{r_{CD} \cos \rho}{r_{AB} \cos(\delta - \rho)} M_{01}$$

$$\eta = \frac{M'_{03}}{M_{03}} = \frac{\cos \rho \cos \delta}{\cos(\delta - \rho)} = \frac{1}{1 + \mu \tan \delta} \Rightarrow M'_{03} < M_{03}.$$

